

Managing Bidder Learning in Retail Auctions

Simon Schulten (DICE, hhu) and Paul Schäfer (Uni Bonn)

Exploitation of Behavioral Biases and Learning

- Firms have an incentive to exploit consumer mistakes when consumers have behavioral biases.
- Overbidding is a well documented consumer mistake in auctions [Malmendier and Lee 2011]; [Malmendier and Szeidl 2020].
- In repeated interactions it is not unreasonable to think that consumers may learn from their mistakes.
 - This could "fix the market".
- It is, however, equally plausible that firms respond optimally to consumer learning.
- Firms may use their substantial control over the transaction environment to manage consumer learning to their benefit.

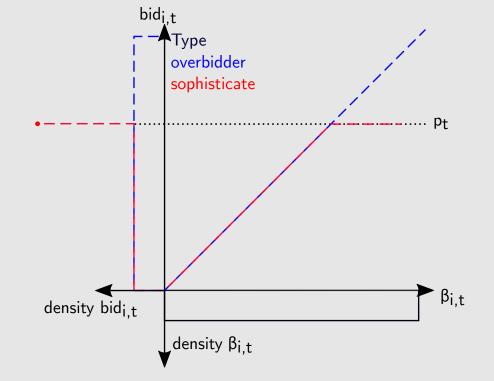
The Auction and Overbidding

Multi Unit Descending Auction

- Auctioneer announces number of units to be sold and start auction at a high starting price.
- The current price is lowered over time (discrete increments).

Intensive and Extensive Margin Learning

- In our case, bidders may learn not to overbid again. We call this the **intensive margin** learning.
 - After making a mistake one may narrowly learn to avoid exactly that same mistake [Haselhuhn et al. 2012]; [Agarwal et al. 2013]; [Ater and Landsman 2013].
- Bidders may learn not to participate in the auction. We call this the **extensive margin** learning.
 - Bidders may think they are bad or unlucky at bidding. Or that the auctions do not provide a lot of value [Anderson and Simester 2010]; [Backus et al. 2021].
- We model bidders three types: overbidder, sophisticate and non-bidder.
- We capture learning as a transition from being an overbidder to being a sophisticate or non-bidder.



- Bidders can submit bids at the current price. Each bid claims one unit of the good.
- The auction ends when all units are claimed.
- All bidders pay the lowest bid in the auction, regardless of their own bid (uniform pricing rule).

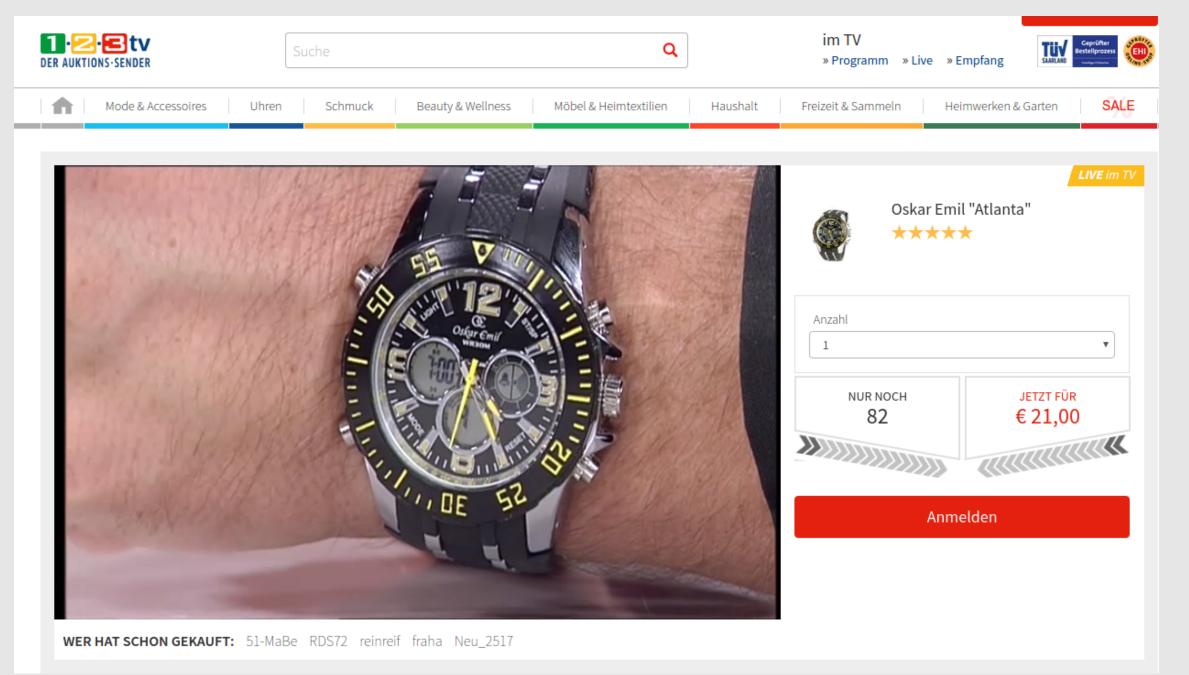


Figure 1. The Auction.

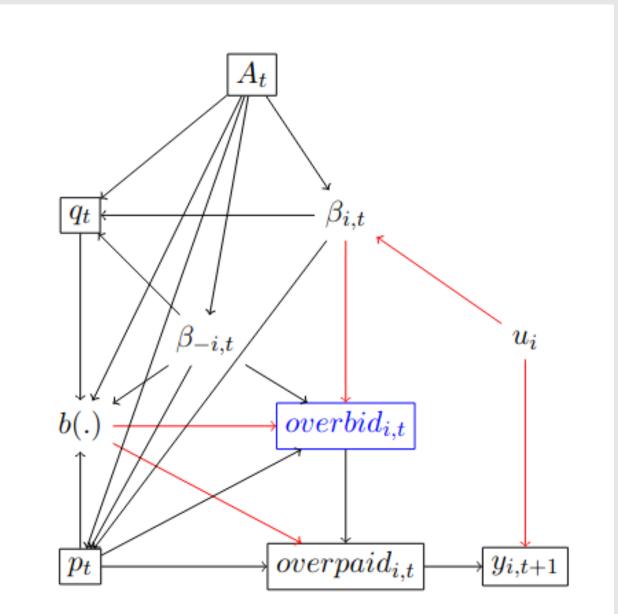
Overbidding and Overpaying

- Every item in the auction can also be purchased in the online shop at a fixed price.
- We call a bid that is larger than the fixed price an **overbid**.
- We define an auction that ends above the fixed price as **overpaid**.
- Overpaying leads to a negative transaction utility.
- It is plausible that experience a negative transaction utility leads bidders to rethink their actions.

Figure 4. Bids as a function of latent bids. Marginal distribution of bids and latent bids for uniformly distributed latent bids.

Identifying Treatment Effects with a DAG

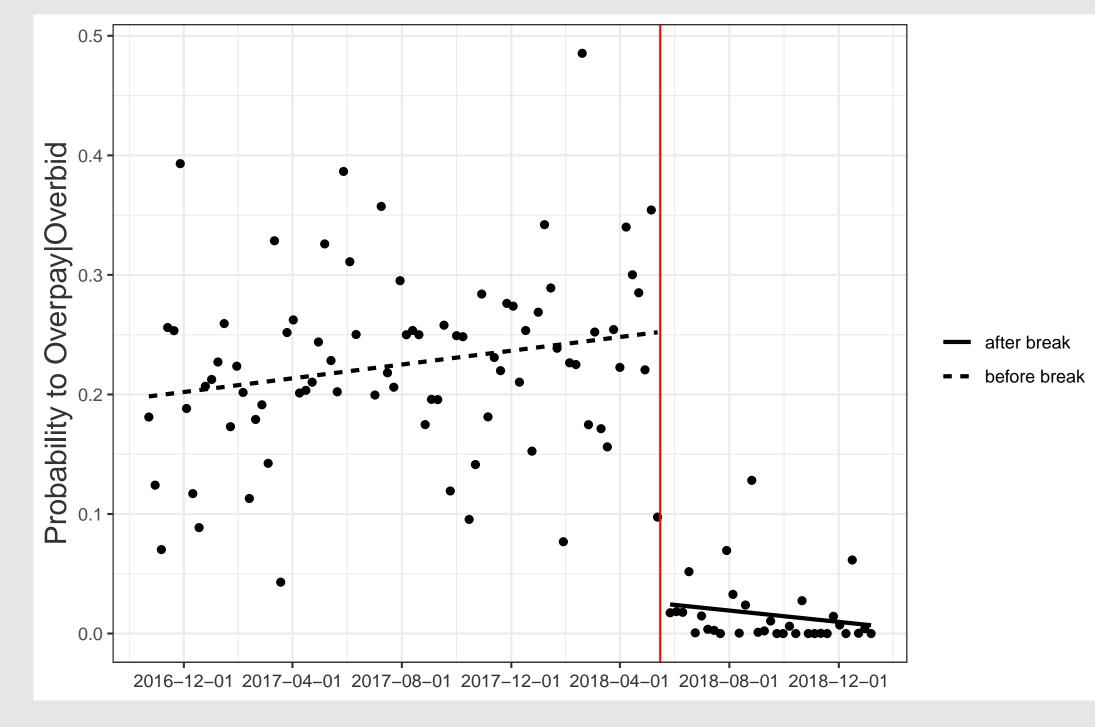
- We encode causal knowledge about the environment in a DAG or Causal Graph and use the backdoor-criterion to prove identification of treatment effects of overpaying.
- We are interested in the treatment effects on future number of overbids and future number of non-overbids.
 - These two treatment effects allow us to disentangle intensive and extensive margin learning.



■ Uniform pricing rule: overbidding does not imply overpaying.

Data

- We scraped the auction website for 2 years.
- Information on bids (with Username) and product prices at the time of the auction.
- Long-term panel data that allows us to follow bidders as well as the institution over time.





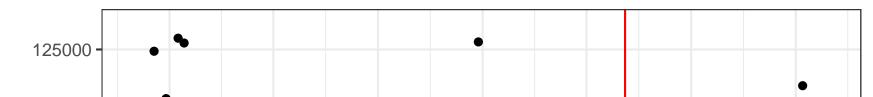


Figure 1: Collider Path

Results

- We find negative treatment effects for number of overbids and number of non-overbids, indicating that overpaying leads to fewer bids and fewer overbids.
- A stronger effect on number of non-overbids gives a first indication of extensive margin learning.

	# Overbids	# Non-Overbids	
Overpaid	-0.154***	-0.343**	
	(0.027)	(0.109)	
Num.Obs.	117,973	117,973	
R2	0.092	0.168	
Counterfactual	1.213	6.387	
+ p < 0.1, * p	< 0.05, **	p < 0.01, *** p <	0.001

■ Treatment effects are learning effects scaled with the probability that we observe them

We estimate this probability with the counterfactual mean

Simplified Example (no Heterogeneity in Learning, no Aggregation):

 $-e \cdot P($ successful non-overbid)TE non-overbids P(successful non-overbid)non-overbids(0)

- Probability of extensive margin learning ≈ 0.054
- Probability of intensive margin learning ≈ 0.07

References

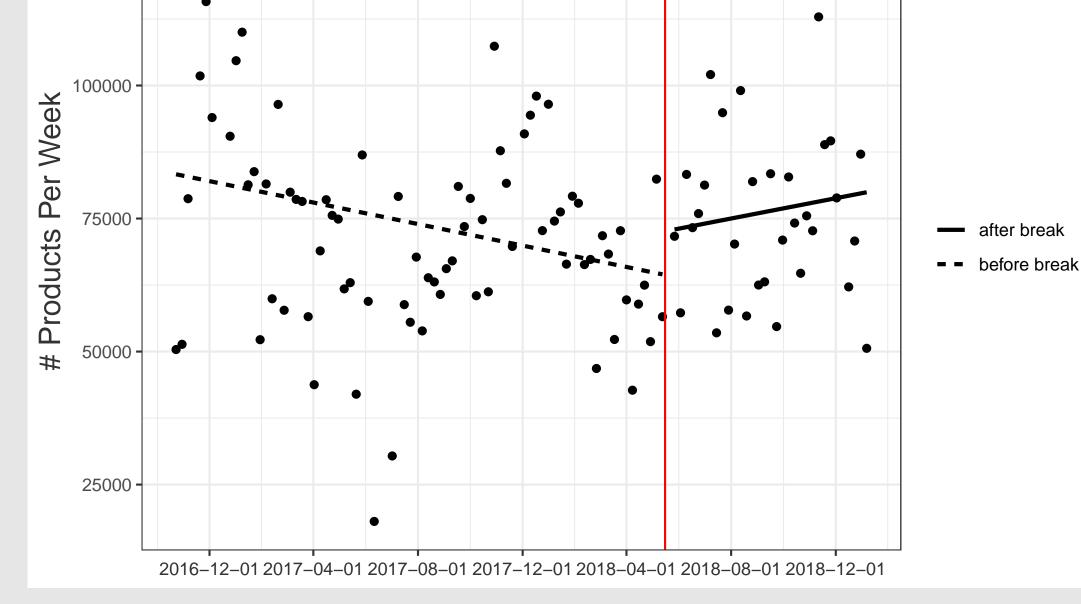


Figure 3. Number of Products sold each week.

- Backus, M., T. Blake, D. V. Masterov, and S. Tadelis (July 2021). "Expectation, Disappointment, and Exit: Evidence on Reference Point Formation from an Online Marketplace". In: Journal of the European Economic Association.
- Malmendier, U. and A. Szeidl (2020). "Fishing for fools". In: Games and Economic Behavior.
- Agarwal, S., J. C. Driscoll, X. Gabaix, and D. I. Laibson (2013). "Learning in the Credit Card Market". In: SSRN Electronic Journal.
- Ater, I. and V. Landsman (2013). "Do customers learn from experience? Evidence from retail banking". In: Management Science 59.9.
- Haselhuhn, M. P., D. G. Pope, M. E. Schweitzer, and P. Fishman (2012). "The impact of personal experience on behavior: Evidence from video-rental fines". In: Management Science 58.1.
- Malmendier, U. and Y. H. Lee (2011). "The bidder's curse". In: American Economic Review 101.2, pp. 749–787.
- Anderson, E. T. and D. I. Simester (2010). "Price stickiness and customer antagonism". In: Quarterly Journal of Economics 125.2, pp. 729–765.